



Tinkering Paws

BOARD GAME INSERTS



7th Continent



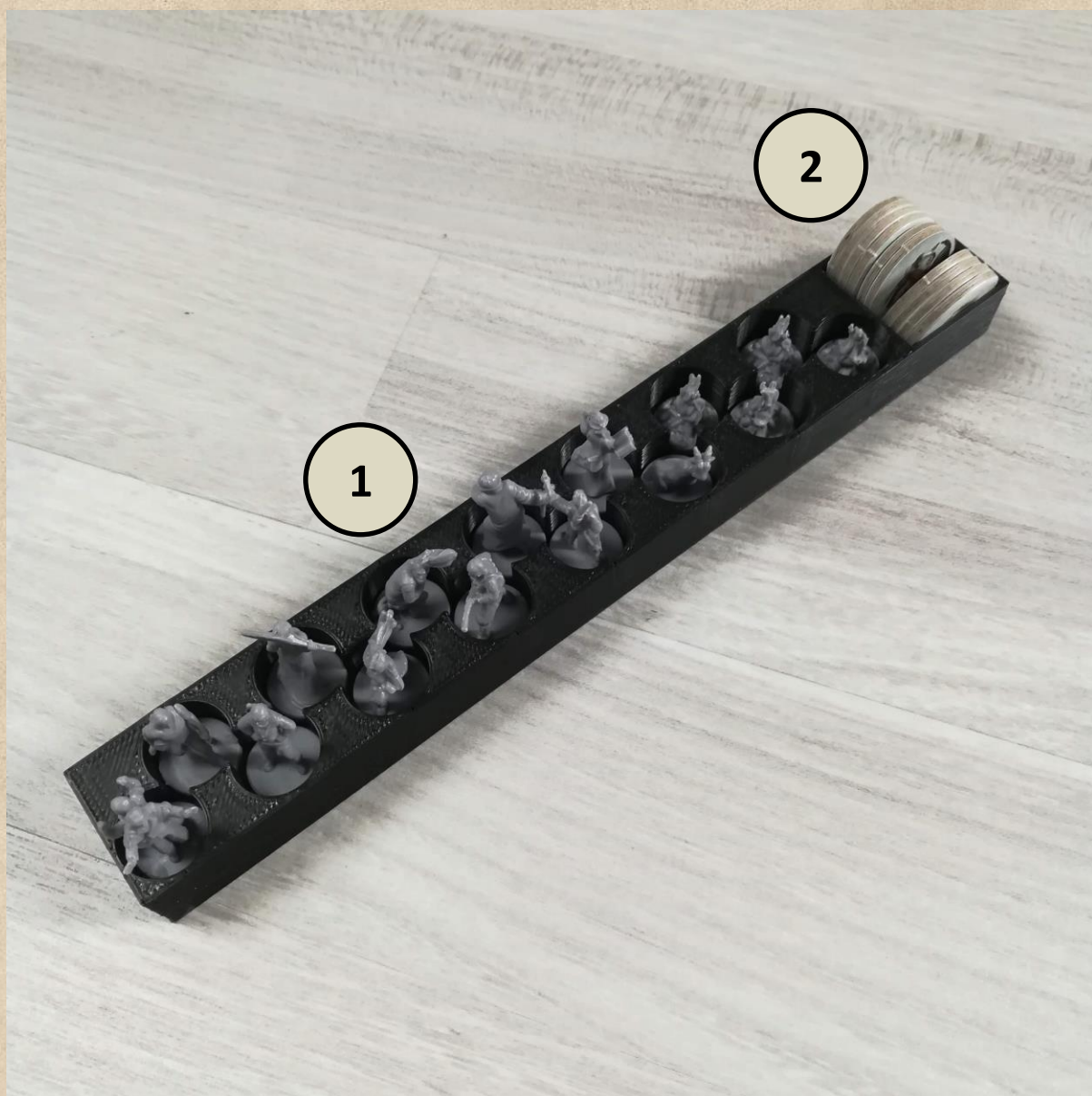
List of Contents

1. Big Miniature Box
2. Small Miniature Box



Big Miniature Box

1. Dice
2. Flying Roots miniatures
3. Cardboard Fire standee & Cardboard Character standee
4. Juvenile Worm miniatures
5. Adult Worm miniatures
6. Giant Worm miniature



Big Miniature Box

1. Character, Fire and Goat miniatures
2. Character token



Component Storage #1

Get one of the big game boxes. There should be three big cardboard boxes and one small cardboard box. Fill the three big cardboard boxes with cards, leave the small cardboard box empty.



Component Storage #2

Disassemble both Deck Holders and place them on the side and on top of the cards. Place the Player Aids on top of the cards.



Component Storage #3

Place the rule book on top.



Component Storage #4

Before using the second big game box, there are several things to prepare:

First, get both of the inserts boxes and place them in one big and one small cardboard box.



Component Storage #5

Second, take another big cardboard box and place the weather standees, the Barge miniature and Barge standee inside.



Component Storage #6

Place the Hot Air balloon miniature and standee on top.



Component Storage #7

Get the second big game box, and place the three cardboard boxes you have just prepared in it. Place the last cardboard box with the remaining cards within the box.



Component Storage #8

Place the Journal on top.

For questions or feedback, please contact us on Etsy:
<https://www.etsy.com/de/shop/TinkeringPaws>